

**IN THE CLAIMS**

Please amend the claims as follows.

1. (Currently Amended) A method for managing data, comprising:  
synchronizing data in a database on a client system in response to location information about the client system; and  
transmitting a trigger signal to the client system that prompts the client system to present the data from the database and to lock the client system to prevent a user from using the client system to perform regular computing operations in response to determining a relevance of an event ~~relevant to the~~ location ~~information~~ of the client system.
2. (Original) The method of claim 1, wherein synchronizing the database on the client system comprises:  
determining whether the database has data corresponding to the location information; and  
transmitting the data to the database if the database does not have the data.
3. (Original) The method of claim 1, wherein synchronizing the database on the client system comprises:
  - determining whether the database has a current version of data corresponding to the location information; and  
transmitting the current version of data to the database if the database does not have the data.
4. (Original) The method of claim 1, wherein the data presented by the client system is a splash screen.
5. (Original) The method of claim 1, further comprising transmitting an unlock signal to the client system that prompts the client system to unlock the client system.
6. (Original) The method of claim 1, further comprising storing the location information received from the client system.
7. (Original) The method of claim 1, further comprising:

determining whether the client system is in a range of a server system; and  
transferring responsibility of synchronizing the database to the server system.

8. (Currently Amended) A method for managing data, comprising:  
synchronizing data in databases on client systems that include computer systems capable of processing data in response to location information from the client systems; and  
broadcasting a trigger signal with a location tag that prompts a client system at a location that matches the location tag to present the data from its database and to lock the client system to prevent a user from using the client system to perform regular computing operations, wherein the trigger signal is broadcasted to all client systems regardless of whether they are at a location that matches the location tag.

9. (Original) The method of claim 8, wherein synchronizing the databases on the client systems comprises:

determining whether the databases have data corresponding to the location information; and  
transmitting the data to the databases if the databases do not have the data.

10. (Original) The method of claim 8, wherein synchronizing the databases on the client systems comprises:

determining whether the databases have current versions of data corresponding to the location information; and  
transmitting the current versions of the data to the databases if the databases do not have the data.

11. (Original) The method of claim 8, wherein the data presented by the client system is a splash screen.

12. (Original) The method of claim 8, further comprising broadcasting an unlock signal with a second location tag that prompts a client system at a location that matches the second location tag to unlock the client system.

13. (Original) The method of claim 8, further comprising:  
determining whether a client system is in range of a server system; and  
transferring responsibility of synchronizing a database of the client system to the server system.

14. (Currently Amended) A method for managing data, comprising:  
determining whether a broadcast trigger signal is targeted to a client system; and  
presenting data identified by the trigger signal and locking the client system to prevent a user from using the client system to perform regular computing operations if the broadcast trigger signal is targeted to the client system.

15. (Original) The method of claim 14, wherein determining whether the broadcast trigger signal is targeted to the client system comprises comparing a location tag of the broadcast trigger signal to a location of the client system.

16. (Original) The method of claim 14, wherein presenting the data specified by the trigger signal comprises presenting a splash screen stored on the client system.

17. (Original) The method of claim 14, further comprising:  
transmitting location information to a server system; and  
storing data, relevant to the location information, received from a server system.

18. (Original) The method of claim 14, further comprising:  
determining whether a broadcast unlock signal is targeted to the client system; and  
unlocking the client system if the broadcast unlock system is targeted to the client system.

19. (Original) The method of claim 18, wherein determining whether the broadcast unlock signal is targeted to the client system comprises comparing a location tag of the broadcast unlock signal to a location of the client system.

20. (Currently Amended) A ~~machine-readable medium~~disk having stored thereon sequences of instructions, the sequences of instructions including instructions which, when executed by a processor, causes the processor to perform:

synchronizing data in a database on a client system in response to location information about the client system; and

transmitting a trigger signal to the client system that prompts the client system to present the data from the database and to lock the client system to prevent a user from using the client system to perform

regular computing operations in response to determining a relevance of an event ~~relevant to the~~ location ~~information~~ of the client system.

21. (Currently Amended) The ~~machine-readable-medium~~disk of claim 20, wherein synchronizing the database on the client system comprises:

determining whether the database has data corresponding to the location information; and

- transmitting the data to the database if the database does not have the data.

22. (Currently Amended) The ~~machine-readable-medium~~disk of claim 20, wherein synchronizing the database on the client system comprises:

determining whether the database has a current version of data corresponding to the location information; and

transmitting the current version of data to the database if the database does not have the data.

23. (Currently Amended) A localized data dispatcher unit, comprising:

a data subsystem to synchronize ~~contents of data in~~ data in a local database in a client system; and

a trigger/unlock subsystem to transmit a trigger signal that prompts the client system to present the data from the local database and to lock the client system to prevent a user from using the client system to perform regular computing operations in response to determining a relevance of an event to a location of the client system.

24. (Original) The localized data dispatcher unit of claim 23, wherein the data subsystem comprises a data manager to determine whether data is relevant to the client system in response to a current location of the client system.

25. (Original) The localized data dispatcher unit of claim 23, wherein the trigger/unlock subsystem comprises a trigger/unlock manager to determine whether the event is relevant to the client system based on a current location of the client system and a location associated with the event.

26. (New) The method of Claim 1, wherein the client system comprises a computer system capable of processing data.

27. (New) The method of Claim 1, wherein determining a relevance of an event comprises comparing a location of the event with the location of the client system.